## The google PageRank algorithm, session 2



The **out-degrees** are the column sums and these are 2, 3, 1 and 1.

MA1795 2016/7 Week 20: prj2 sess 2, Page 1 of 12

# The probability matrix C

Adjacency matrix.

$$A = egin{pmatrix} 0 & 1 & 0 & 1 \ 0 & 0 & 0 & 0 \ 1 & 1 & 0 & 0 \ 1 & 1 & 1 & 0 \end{pmatrix}.$$

The out-degrees are the column sums and these are 2, 3, 1 and 1. The probability matrix C is

<i>C</i> =	( 0	1/3	0	1	
	0	0	0	0	
	1/2	1/3	0	0	
	1/2	1/3	1	0/	

The entries in each column have been divided by the out-degree associated with the column. With this matrix this is okay as all the out-degrees are greater than 0.

# **Out-degree and In-degree**

Let A be the adjacency matrix in a Matlab program. All the entries in column j are given by A(:, j). All the entries in row i are given by A(i, :).

The **out-degree** of node j is the number of nodes that you can go to directly from node j. It is the sum of the entries in column j. In Matlab all the out-degrees are generated by the statement

outdeg=sum(A)

The **in-degree** of node i is the number of nodes that go to directly to node i. It is the sum of the entries in row i.

In Matlab all the in-degrees are generated by the statement

indeg=sum(A')

MA1795 2016/7 Week 20: prj2 sess 2, Page 2 of 12

# A function file to get C given A

A version of a function m-file to get the probability matrix C from a valid adjacency matrix A can be as follows.

function C = cmat1\_no\_checks(A)
% function C = cmat1\_no\_checks(A) determines the
% probability matrix C from an adjacency matrix A

% get the dimensions, it needs to be a square matrix n=size(A, 1);

% get the out degrees which are the column sums outdeg=sum(A);

```
% set C column-by-column
C = zeros(n, n);
for from=1:n
    C(:, from) = A(:, from)/outdeg(from);
end
```

# Probability vector at each step

Let  $\underline{p}^{(k)}$  be a  $4 \times 1$  vector with each entry giving the probability to be at that node at step k. If we start at node 2 then

$$\underline{p}^{(0)} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}.$$

Assuming that we can move to each of the other nodes with equal probability we get for the next step that

$$\underline{p}^{(1)} = \begin{pmatrix} 1/3 \\ 0 \\ 1/3 \\ 1/3 \end{pmatrix}$$

How do we get  $\underline{p}^{(2)}$ ,  $\underline{p}^{(3)}$ , ... in a systematic way with the computer generating the vectors?

MA1795 2016/7 Week 20: prj2 sess 2, Page 5 of 12

## Generalise

If we forget the specific numbers are just consider all possibilities then the probability to be at node i given what the probabilities were at the previous stage is

 $\begin{aligned} \Pr(i|1)(\underline{p}^{(1)})_1 + \Pr(i|2)(\underline{p}^{(1)})_2 + \Pr(i|3)(\underline{p}^{(1)})_3 + \Pr(i|4)(\underline{p}^{(1)})_4 \\ &= (i\text{th row of } C)\underline{p}^{(1)}. \end{aligned}$ 

We get all the probabilities by multiplying the vector  $p^{(1)}$  by C, i.e.

$$\underline{p}^{(2)} = C\underline{p}^{(1)} = C(C\underline{p}^{(0)}) = C^2\underline{p}^{(0)}.$$

In general

$$\underline{p}^{(k)} = C\underline{p}^{(k-1)} = \cdots = C^k\underline{p}^{(0)}, \quad k = 1, 2, \dots$$

# Getting $p^{(2)}$

To get to node 1 we must have to have previously been at node 2 or 4. At this stage this means we must have previously been at node 4. From the start the route was  $2 \rightarrow 4 \rightarrow 1$  with probability

$$\left(\frac{1}{3}\right)1=\frac{1}{3}.$$

There is no route to node 2.

The only route to node 3 at this stage is  $2 \to 1 \to 3$  and the probability of this is

 $\left(\frac{1}{3}\right)\left(\frac{1}{2}\right) = \frac{1}{6}.$ 

There are 2 routes to node 4 and correspond to  $2\to1\to4$  and  $2\to3\to4.$  Overall the probability is

 $\left(\frac{1}{3}\right)\left(\frac{1}{2}\right) + \left(\frac{1}{3}\right)1 = \frac{1}{2}.$ 

MA1795 2016/7 Week 20: prj2 sess 2, Page 6 of 12

Is there a limit as  $k \to \infty$ ?

$$C = \begin{pmatrix} 0 & 1/3 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1/2 & 1/3 & 0 & 0 \\ 1/2 & 1/3 & 1 & 0 \end{pmatrix}$$

Whatever we take for  $p^{(0)}$  the sequence of vectors converge to

$$\underline{p} = \begin{pmatrix} 2/5 \\ 0 \\ 1/5 \\ 2/5 \end{pmatrix}.$$

The program can verify this.

p is such that

 $C\underline{p} = \underline{p}$ 

which will be a topic of the next sessions.  $\underline{p}$  is an eigenvector of C with eigenvalue 1.

## What if an out-degree is 0?

Suppose we replace

$$A = \begin{pmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \end{pmatrix}$$

by

$$A = egin{pmatrix} 0 & 1 & 0 & 1 \ 0 & 0 & 0 & 0 \ 1 & 1 & 0 & 0 \ 1 & 1 & 0 & 0 \end{pmatrix}.$$

The out-degree of node 3 is 0 as all entries in column 3 are 0. We cannot construct C in this case as we did before.

MA1795 2016/7 Week 20: prj2 sess 2, Page 9 of 12

#### Group homework – task 1

This is the adjacency matrix for network 8 on page 14.

$$A = egin{pmatrix} 0 & 1 & 0 & 1 \ 0 & 0 & 0 & 0 \ 1 & 1 & 0 & 0 \ 1 & 1 & 0 & 0 \end{pmatrix}.$$

Compute the matrix C in the enhanced version when  $\alpha = 0.3$ .

### Group homework – enhancing the model

Instead of only following links the enhanced model introduces a parameter  $\alpha$ ,  $0 \le \alpha \le 1$  such that the probability of following the links is  $1 - \alpha$  and the probability of randomly going to another node is  $\alpha$ . In this version when all out-degrees are greater than 0 the probability matrix changes to

$$C = (1 - \alpha)C_{oldv} + \frac{\alpha}{n - 1} \begin{pmatrix} 0 & 1 & 1 & \cdots & 1\\ 1 & 0 & 1 & \cdots & 1\\ \vdots & 1 & \ddots & 1 & \vdots\\ \vdots & \vdots & \vdots & \ddots & 1\\ 1 & 1 & \cdots & 1 & 0 \end{pmatrix}$$

If  $C_{oldv}$  has a column of zeros then in the enhanced model this column of C has entries of 1/(n-1) for every entry except the diagonal entry.

When there is a link between nodes there are two parts to consider. The probability is  $(1 - \alpha)$  times the previous value plus  $\alpha/(n - 1)$  as we also may move between the nodes by not following the links. MA1795 2016/7 Week 20: prj2 sess 2, Page 10 of 12

## Group homework – task 2

This is the adjacency matrix for network 8 on page 14.

$$A = \begin{pmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{pmatrix}.$$

Compute the matrix C in the enhanced version for a general value of  $\alpha$ , i.e. apart from the diagonal entries the entries will now depend on  $\alpha$ .

## Group homework - task 3

Modify the Matlab function to a version which generates C in the enhanced model. The function should have two arguments which are A and alpha.